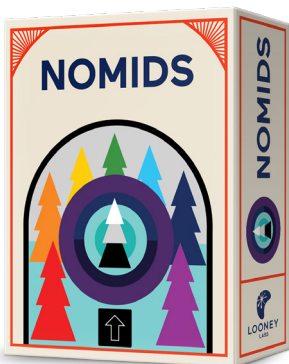




FOUR SMALL GAMES FOR THE LOONEY PYRAMID SYSTEM

- At \$20 each, a great price point as an introduction to the Looney Pyramid system.
- Beautiful eye-catching pieces and travel size make them great for play at a restaurant or on vacation.
- Games increase in difficulty level so there's something for everyone — 1 (light luck-based game) for Nomids, 2 for Ice Duo, 3 for Martian Chess, and 4 (deep strategy) for Homeworlds.
- Each game also expands Pyramid Arcade (our big box of 22 games for the Looney Pyramids) in a different way.
- Pieces can be used to play dozens more fan-created games.

HOW TO PLAY



30 pyramids (one trio each of all ten colors) along with a “lightning” die are used for this quick and very easy introductory game. Suggestions for three other games to try next with this set are also included.

For 2 to 10 players.



Two complete games in one box! Includes 30 pyramids (two trios each of red, yellow, green, cyan, and purple), plus a special pair of dice (for the luck-based game Ice Dice) and a little gameboard and ten cards (for the secret-goal strategy game Twin Win).

For 2 players.



18 pyramids in a new, out-of-this-world color are placed on a half-sized chessboard and used to play a mind-bending, chess-style, abstract strategy game in which color has no meaning and position is everything.

For 2 players.



36 pyramids (three trios each of red, yellow, green, and blue) are used to play a highly complex and surprisingly deep abstract strategy game. It's an epic interstellar space battle with no luck and no hidden information.

For 2 players.