



FLUXX®

THE CARD
GAME WITH
EVER-CHANGING
RULES

FLUXX®
BASIC RULES


To begin, shuffle the deck and deal 3 cards to each player. Choose someone to go first. Keep this card on the table.

Draw 1
 1

Play 1
 1

DRAW 4 *

NEW RULE



Draw 4

New Rules change the way the game is played!

STEAL A KEEPER ↻

ACTION

Steal a Keeper

Collect the Keepers shown on the current Goal to win!

Actions shake up your turn!

TIME ↙

KEEPER




Time

+

MONEY ↙

KEEPER



Money

=

TIME IS MONEY □

GOAL

Time is Money
Time + Money

