



# THE 2021 LINEUP

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IT'S OUR 25<sup>TH</sup> ANNIVERSARY!



**NEW!**

## **FANTASY FLUXX (LOO-114) | January 7<sup>th</sup>**

Gather your friends for a party – an adventuring party, that is! Set off on a classic quest with your faithful companions: the Helpful Elf, the Dwarven Warrior, the Gallant Swordsman, and, of course, the Wise Old Wizard. Learn how to use your Wand to cast spells like Invisibility or Fireball! You may need them as you encounter the Dreaded Pirate, or when you find out that the Captured Princess is actually the Mother of Dragons! Will you and your fantasy favorites survive the Final Showdown with the Dark Lord?



## **OZ FLUXX (LOO-050) | March 11<sup>th</sup>**

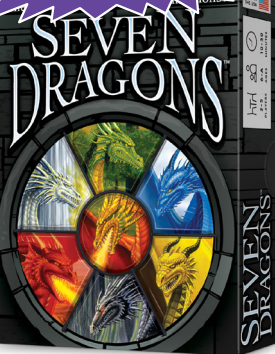
Let the cyclone of the ever-changing card game, Fluxx, whisk you away to a magical world of fun! Mingle with Munchkins, make new friends, and follow the Brick Road to see the Wizard – but keep a bucket of water handy: you never know when you might need to melt a Wicked Witch. Next stop... the land of Oz!



## **MARTIAN FLUXX (LOO-038) | March 11<sup>th</sup>**

Are you ready to conquer the earth? Martian Fluxx is a classic monster story in ever-changing card game form. It's an Invasion from the Planet Mars! The players are the Martians determined to destroy the Pathetic Humans who are keeping them from winning. It's got Flying Saucers, Giant Tripod War Machines, Tentacles, Ray Guns, a Mothership, and of course, a Space Modulator.

**FRESH OUT OF THE VAULT!**



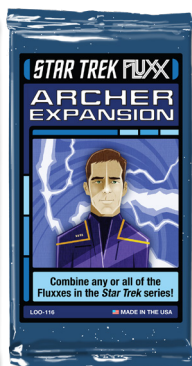
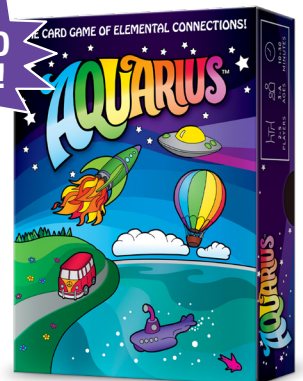
## **SEVEN DRAGONS (LOO-039) | March 11<sup>th</sup>**

Seven Dragons is a fast domino-like game, where players attempt to be the first to create a connected territory of seven panels of their dragon. Secret Goals add the opportunity to bluff, and with aggressive Action cards in the mix, subterfuge is a necessity! Seven Dragons features original paintings by Larry Elmore.

## **AQUARIUS (LOO-002) | March 11<sup>th</sup>**

The game of elemental connections, is one of our longest-running titles! Kids love the colorful design and fast play, and adults love the game's competitive edge. Players take turns playing element cards, trying to get seven connected of their secret goal element while looking out for special actions that might upset your well-laid plans! Version 3.0 increases the card count to 100, adds a UPC, changes the ages to 3 to adult, and offers new preschool rules to complement the adult rules.

**UPDATED AND REDESIGNED!**



## **STAR TREK FLUXX: ARCHER & PORTHOS EXPANSIONS (LOO-116 & LOO-117) | October 14<sup>th</sup>**

Add some *Enterprise* flavor to your collection of *Star Trek* Fluxx decks! The first pack focuses on Captain Archer and the Temporal Cold War, includes Daniels, a Temporal Rift, and the Xindi, and contains a new Meta Rule. In the second, more light-hearted expansion, Porthos (Captain Archer's dog) is joined by his crewmate Dr. Phlox, his fellow space pet Spot, a famous Klingon, Kor, and a bottle of Romulan Ale, as well as a new Action and a New Rule. These packs work with any of the 4 standalone *Star Trek* Fluxxes, but for maximum fun, shuffle these cards together with as many of the *Trek* Fluxxes as you have!